

Using Windows 8 Tablets in Education

Tablet initiatives are revolutionising how schools meet and deliver their vision for ICT across the curriculum, transforming teaching and learning, liberating learners, engaging the community and opening up huge cost-saving opportunities.

Using Windows 8 Tablets in the classroom can:

- Increase engagement, motivation and attainment
- Deliver an integrated learning experience
- Allow complete participation by all students in your ICT vision, anytime, anywhere
- Empower independent research, problem-solving, collaboration and creativity skills
- Significantly reduce revenue costs of ICT infrastructure, printing and administration
- Involve parents in your ICT and learning vision
- Attract motivated students and inspire high-quality work
- Bring classroom flexibility to your use of ICT
- Fit into and extend your existing ICT infrastructures and pedagogies

The Tablet Academy is the perfect partner for any school or organisation looking to embed mobile technologies into teaching and learning to ensure the benefits are accessible to all staff and students.

Standard Practise

Use your existing IT infrastructure with the teacher/student workflow existing as it always has.

Easy To Learn

The intuitive interface means learning new software takes minutes not hours.

Wireless Information

Eliminate the need for expensive ICT suites, now you can learn anywhere.

Digital Assets

Save money on printed resources by distributing and accessing digital assets.

Learning At Home

Students can work at home within the safety of the school network.

Wireless Access

Access to all your existing resources including Office and Flash based content.

Specialist Training

Embedding a new technology into a school, or organisation is always challenging. Our experience shows us that the key to ensuring the new equipment is utilised to its full potential is to empower staff with the knowledge and confidence to use it. This is why the Tablet Academy courses are designed to show staff how to use Windows 8 Tablets in the classroom, not just how to use the technology in general.

Our team are a unique group of experts including practising teachers, Microsoft Education Experts, and experienced education ICT consultants. This enables us to provide specialists in a number of curriculum areas so if you require training like 'Using Tablets in Science', we can provide a Science teacher who understands the current curriculum and how the Tablets can enhance lessons.

Bespoke Inset Training

Inset training can take a variety of forms, it can involve co-delivering sessions with students, one-to-one training, or full CPD sessions with all teaching staff. These hands-on workshops are delivered on site at your location and can involve a single trainer or a team of consultants.

We can help you identify a training schedule to meet the needs of your staff, and together with you we will create a solution with identified outcomes to ensure you get the most from your CPD.

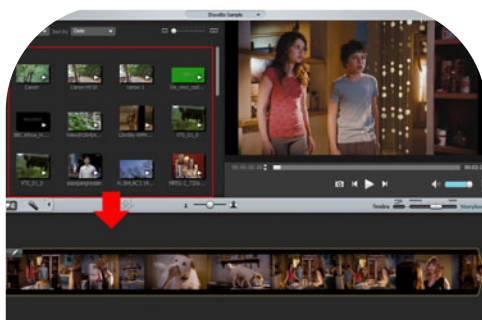
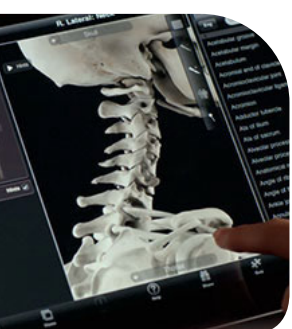
Extended Curricular Projects

Our team enjoy working with teachers but we have a passion for working in the classroom too. Extended Curricular Projects involve us working closely with teachers to devise and deliver lessons with students, demonstrating the application of what we train teachers to do.

The benefit of this approach is your teaching staff will work alongside one of our experts to see how mobile technology can be embedded into lessons, from planning through to the delivery and assessment.

As with our training we have a range of pre-designed projects we can deliver in your school but we also like to work on new ideas with your teachers so the workshops we deliver meet your curriculum.

Please contact us to discuss this opportunity.



Consultancy

As the largest independent consultancy and training company focussing exclusively on the use of mobile technologies in education and training, the Tablet Academy has a wealth of experience and expertise to help you every step of the way.

Purchasing

We work with leading providers of hardware and software whilst still maintaining our independence ensuring that you get the right advice at every step of the process.

Staff CPD Programme

The key to embedding technology into teaching and learning is ensuring your staff have the knowledge and confidence to use the devices in the classroom. A bespoke CPD programme will ensure this.



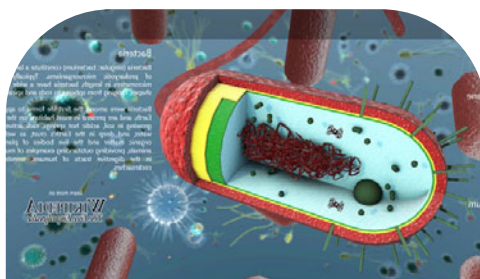
Mobile Device Management

Many schools deploy devices without a strong management strategy. It's important to plan for all possible eventualities. In the future students may bring their own device, where does your responsibility end and the parents/guardians begin?

Free Vision & Planning

If you have not yet deployed Tablets or mobile devices but are thinking about it, why not contact us for one of our FREE "Vision & Planning" sessions for you Senior Leadership Team.

These workshops are aimed at showing you what can be achieved at your school whilst highlighting the challenges you will face enabling you to be prepared.



Prices

As the largest independent consultancy and training company focussing exclusively on the use of mobile technologies in education and training, the Tablet Academy has a wealth of experience and expertise to help you every step of the way.

Training

Full Day	£500	(5 - 7 hours)
Half Day	£300	(2 - 4 hours)
Twilight	£150	(0 - 2 hours)

- Based on an individual trainer.
- VAT is added at the current rate.
- Travel expenses may be additional depending on location and specialism of training required.

Consultancy

Full Day	£650	(5 - 7 hours)
Half Day	£350	(2 - 4 hours)
Twilight	£200	(0 - 2 hours)

- Based on an individual consultant.
- VAT is added at the current rate.
- Travel expenses may be additional depending on location and specialism of consultancy required.

Extended Curricular Projects

Full Day	£500	(5 - 7 hours)
Half Day	£300	(2 - 4 hours)
Twilight	£150	(0 - 2 hours)

- Based on an individual consultant.
- VAT is added at the current rate.
- Travel expenses may be additional depending on location and specialism of subject required.

Keynote Speaking

Full Day	£650	(5 - 7 hours)
Half Day	£350	(2 - 4 hours)
Twilight	£200	(0 - 2 hours)

- Based on an individual consultant.
- VAT is added at the current rate.
- Travel expenses may be additional depending on location and specialism of presentation required.

How To Book

You can book training as a full day, half day or twilight session.

The courses within this catalogue are designed to be adapted to suit the length of the session agreed. We recommend selecting one or two courses from the catalogue for a full inset day.

Below we have outlined our standard approach to arranging training for schools and organisations. The process has been designed to ensure there is a good level of understanding between parties.

Step One

Make contact with the Tablet Academy by calling 01384 573330 or by emailing info@tablet-academy.com

Step Two

We will contact you to discuss your requirements in order for us to gain an understanding and provide a quote.

Step Three

A trainer will be identified to meet your requirements based on training content and your location.

Step Four

You will be sent a Statement of Work (SOW) outlining the details of the training to be provided including outcomes.

Step Five

Your trainer will communicate with you direct prior to the training day to ensure the event is well planned.

Step Six

The trainer delivers the agreed session then an invoice is emailed to you within 48 hours.

CPD Programmes

Schools embedding mobile devices into teaching and learning may require a sustainable CPD programme to ensure staff receive the support required.

By working with you we can develop a training programme that identifies a team of trainers who can deliver a number of training sessions throughout the academic year.

Discounts are available for programmes involving multiple training sessions. Please contact us to request a quote.

Large Groups and Events

For organised events and staff training involving large groups we can provide a team of trainers to deliver a range of sessions so participants can benefit from a range of expertise.

Discounts are available for events involving multiple trainers. Please contact us to discuss your requirements.

Using Windows 8 Tablets in the Classroom

This course is ideal for individuals who have no experience of using Windows 8 Tablets, or for teachers who own a personal device but have never utilised the technology in lessons.

The content covered is focussed on how teachers use the device as a teaching tool, whilst demonstrating how students can enhance their existing skills using the technology, improving overall engagement and attainment.

Participants will also explore a number of cross curricular apps that can be applied in all subjects with students of all ages.

Course Programme

The Hardware

Navigating and using your device

Understanding Apps

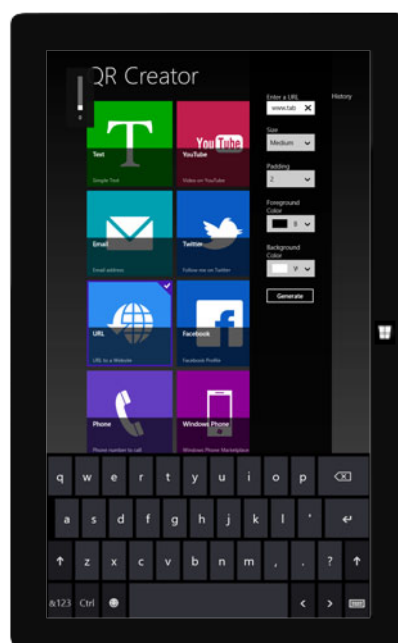
Creating a workflow for students

Accessing and editing Microsoft Office files

Cross Curricular Apps

Using QR Codes

Third party softwares/services



Course Details

This course can be delivered as Twilight (2hrs), half day (4hrs) or full day (6hrs) sessions.

The depth of the course content will depend on the length of the session chosen.

Suitable for all Key Stages and curriculum areas.

Key Stage: All
Subject: Cross Curricular

Using Office 365

Many teachers utilise resources created using Microsoft Office in teaching. With Windows 8 Tablets these resources are accessible and editable without any concerns around compatability etc.

This course is designed to show how teachers can utilise their existing resources but still change their approach to teaching as the students can now have individual direct access to their files. 'Flipping the Classroom' to improve engagement and attainment.

Course Programme

Understanding the workflow of Office 365

Using Office 365 - What's different?

Adapting your resources for distribution

Changing your Pedagogy

Exploring 'Flipping the Classroom' model



Course Details

This course can be delivered as Twilight (2hrs), half day (4hrs) or full day (6hrs) sessions. The depth of the course content will depend on the length of the session chosen. Suitable for all curriculum areas and all Key Stages.

Key Stage: All
Subject: SEN

Tablets for SEN

Tablets can help engage with SEN students, particularly in a one to one environment. The device provides access to recording facilities and other softwares that allow students to refer back to lessons or to study at their own pace.

This course is delivered by one of our SEN specialist trainers who have experience of working with students in one to one and class based lessons. The workshop includes best practise examples and top tips for working with students with a range of needs.

Course Programme

- Improving accessibility of the Tablet
- Engaging with difficult students
- Encouraging ownership of the device
- Embedding independent learning
- Making use of the audio recording
- Developing story writing using video, audio, text
- Writing factual information using video, audio text



Course Details

This course can be delivered as Twilight (2hrs), half day (4hrs)
The depth of the course content will depend on the length of the session chosen.
Suitable for all Key Stages and curriculum areas.
Suitable for SENCO's and Support Staff

Using CreateBook on Windows Devices

CreateBook is a simple to use app that has been made specifically to be used by audiences of all ages, and lets you create your very own eBooks. Add text, images, video, sound and drawings to bring your story to life using the CreateBook app.

In this course we will cover how the app can be used as a teaching tool within lessons to enhance the learning experience. Give students the opportunity to be able to produce eBooks on whatever topic they choose, and allow them to be able to develop at their own pace.

Course Programme

How to use CreateBook

Adding multimedia to your eBook

CreateBook tools and features

Publishing in the CreateBook format

Using CreateBook in the classroom

Using CreateBook to develop resources



Course Details

This course can be delivered as Twilight (2hrs), half day (4hrs) or full day (6hrs) sessions. The depth of the course content will depend on the length of the session chosen. Suitable for all curriculum areas and all Key Stages.

Video Production and Animation

Creating videos and animations with students in the classroom no longer requires planning and additional resources. Video becomes part of your everyday teaching

This course covers pre-production including Apps for scripting and storyboarding, tips on filming and post-production covering how to edit and sharing your motion pictures.

Throughout the session we will cover a variety of Apps for creating different types of films and animations with a focus on using ArcSoft for video editing.

Course Programme

Pre-production

Creating and sourcing video

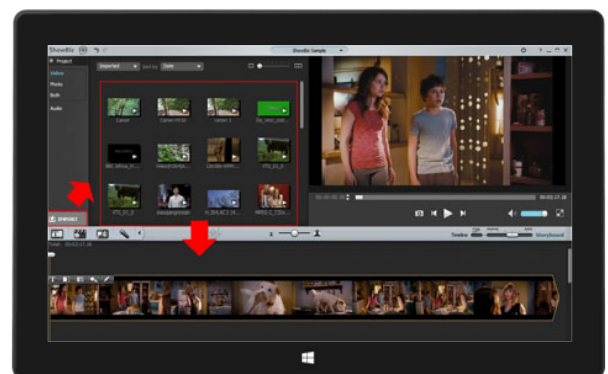
Editing with Arcsoft

Stop-motion animation

Hand drawn animation

Other video and animation tools

Flipping the classroom



Course Details

This course can be delivered as Twilight (2hrs), half day (4hrs) or full day (6hrs) sessions. The depth of the course content will depend on the length of the session chosen. Suitable for all Key Stages and curriculum areas.

Key Stage: 2, 3, 4
Subject: Cross Curricular

Using Tablets for Photography

With a built in camera Tablets have made capturing, manipulating and sharing images more accessible than ever before. Now that you can easily capture images learn how you can improve the quality to achieve professional results. Within this course you will also learn techniques that can create captivating digital art from average photographs.

This course is designed to show how to take images you capture using the device, or images imported from other sources. Once edited or enhanced see how your images can be developed into digital presentations/galleries and shared with audiences around the world.

Course Programme

Using the Camera

Importing and managing your images

Enhancing photographs

Image manipulation Apps

Creating digital art

Creating presentations and digital galleries

Sharing your work



Course Details

This course can be delivered as Twilight (2hrs) or half day (4hrs) sessions.
The depth of the course content will depend on the length of the session chosen.
Suitable for all curriculum areas, Key Stage 2,3,4.

Tablets in the Languages Classroom

This workshop will explore practical ideas on how Tablets can facilitate collaboration and foster creativity through personalised language learning journeys and workflows. You will look at how the multi-modal device can help learners access higher order thinking skills, cater to multiple intelligences and create new ways of working, putting the learning right in the students' hands. The trainer will walk you through how mobile devices can be used for consuming and creating multimedia content drawing on a range of skills as well as issues such as file management, classroom voting and QR codes.

Course Programme

- Listening to other languages
- Learning how to speak other languages
- Focus on pronunciation
- Building confidence with other languages
- Exploring QR codes for promoting all four skills above
- Improving reading and writing in MFL



Course Details

This course can be delivered as Twilight (2hrs), half day (4hrs) or full day (6hrs) sessions. The depth of the course content will depend on the length of the session chosen. Suitable for Key Stage 2, 3, 4.

Enhancing Science teaching and learning

Tablet technologies can be an excellent resource to enhancing the teaching and learning in a Science classroom.

This course will provide the opportunity for Science teachers to explore the varied use of technology in their classrooms including, photo, video, assessment for learning, collaborative learning, independent learning, effective Internet usage and Science specific Apps.

Throughout the session we will cover a variety of Apps and consider the change in pedagogy that will make the use of technology effective.

Course Programme

General features of tablet pedagogy

Assessment for learning

Collaborative learning

Using photo Apps to support learning

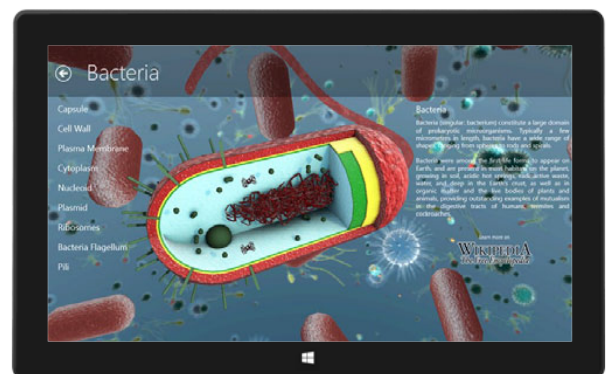
Using video to support science

Effective use of the Internet for research

QR reader

Science specific apps

Generic apps useful for Science



Course Details

This course can be delivered as Twilight (2hrs), half day (4hrs) or full day (6hrs) sessions.

The depth of the course content will depend on the length of the session chosen. This is an example of the course content, exact content can be tailored for specific departmental needs.

Suitable from Key Stage 2-5 in Science.

Art and the New Curriculum 2014

This course is an opportunity to look at developing ideas to support the New Art curriculum 2014 and how ICT can be used to enhance this subject. The Tablet is a fantastic tool for pupils to use when:

- Exploring and experimenting with ideas and techniques in a wide range of materials
- Recording, analyzing and evaluating both their own and the work of others
- Increasing awareness of different kinds of art, craft and design.

The course will cover a variety of Apps for creating different forms of 2D and 3D Art - no artistic skills required!

Course Programme

Looking at the New Curriculum requirements

A suggested alternative Curriculum Map

Tracing and Light Boxes

Developing Digital Sketchbooks

Linking techniques from different artists

Improving Mastery of techniques in drawing, painting and sculpture

Looking at some Artists and their work as a focus for study

Using Windows 8 tablets for Evaluation



Course Details

This course can be delivered as Twilight (2hrs), half day (4hrs) or full day (6hrs) sessions.

The depth of the course content will depend on the length of the session chosen.

Suitable for: all Primary Art Coordinators, Class Teachers, Teaching Assistants.

Geography and the New Curriculum 2014

Children, it seems, have always had a fascination for maps and exploring new places. This hands-on course, with the use of Tablets will look at how you can harness that enthusiasm in the classroom and beyond.

The mobile nature of this technology makes it an invaluable tool for fieldwork, collaboration and research on the go. We will look at how a range of apps and standard Tablet features can enhance learning in Geography; encourage engagement in a huge variety of tasks and the natural development of skills.

Course Programme

Looking at the New Curriculum requirements

Essential Tablet skills

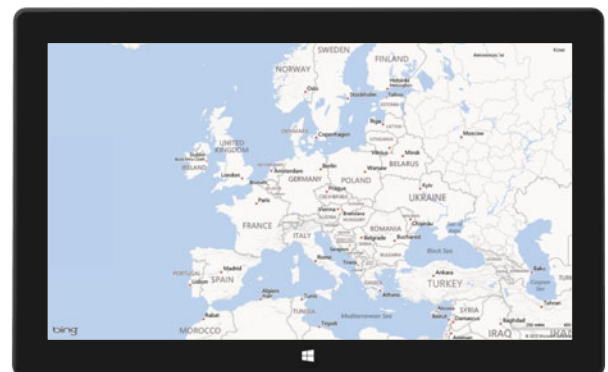
Use of standard Tablet features such as the built in camera and sound recorder

Practical, collaborative activities that can be used in school or for fieldwork

Ways to create and share content e.g. making maps, books and movies

Useful apps to support geography

Identifying literacy, numeracy and research skills within Geography



Course Details

This course can be delivered as Twilight (2hrs), half day (4hrs) or full day (6hrs) sessions. The depth of the course content will depend on the length of the session chosen. Suitable for: all Primary Geography Coordinators, Class Teachers, Teaching Assistants.

Design Technology and the New Curriculum 2014

Design and technology can be a highly engaging and motivating context for developing aspects of learning from across the curriculum from different subject areas, such as:

- Art - close observation and sketching will be important in every project
- Science - investigating the properties of materials, resulting in informed choices
- Mathematics - speaking, listening, reading and writing

This course looks at Tablets, a variety of useful Apps and how they can be applied in the processes of research, design, the making, evaluation and presentation of work.

Course Programme

Looking at an integrated cross curricular project approach

Essential Tablet skills

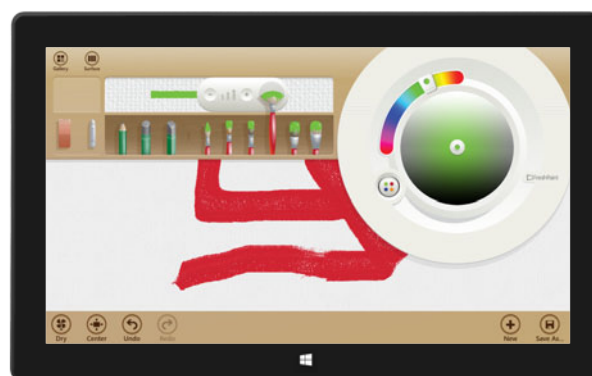
Researching information and presenting it as eBooks and apps

Using images and text in multimedia presentations and workflows

Utilizing Animation and Video

Aspects of computing to programme, monitor and control products

Useful associated Apps



Course Details

This course can be delivered as Twilight (2hrs), half day (4hrs) or full day (6hrs) sessions.

The depth of the course content will depend on the length of the session chosen.

Suitable for: all Primary D&T Coordinators, Class Teachers, Teaching Assistants.

History and the New Curriculum 2014

Do you want to find out how to use apps and your Tablet effectively to support the new History curriculum? This practical course will demonstrate how the use of Tablet can support teachers of History at KS1 and KS2.

It will also provide opportunities to have 'hands on' experience with a range of apps and mobile tools and to consider ways in which these can be used effectively within the primary classroom.

Course Programme

Looking at the New Curriculum requirements

A suggested KS2 Curriculum Map

Essential Tablet skills

Researching information and presenting it as wikis, web pages, podcasts and apps

Using images and text in multimedia presentations

Utilizing Animation, Video and Green Screening

Sharing ideas and other useful associated apps



Course Details

This course can be delivered as Twilight (2hrs), half day (4hrs) or full day (6hrs) sessions.

The depth of the course content will depend on the length of the session chosen.

Suitable for: all Primary History Coordinators, Class Teachers, Teaching Assistants.

Understanding Logic, Programming & Computing

The New Computing Curriculum for 2014 uses all sorts of language that may leave many teachers feeling confused and concerned about how they are going to teach it. Logical Thought and Programming skills are recognized as valuable but up until now they haven't been taught in many schools.

On this course we will look at a number of classroom activities, apps and programs that will help to promote these skills. We will also identify and experiment with some programs that you will be able to use with your pupils to help them to design, write and test their own ideas.

Course Programme

What exactly is an Algorithm?

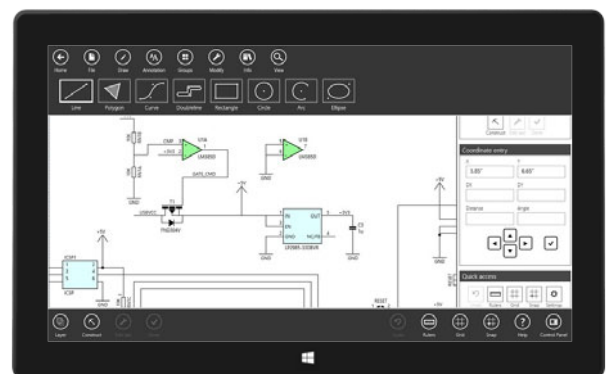
Simple Forms of Logic - Classroom Activities

Basic Programming

Apps to get your brain working more logically

Intermediate Programming – simple 'Scratch' type apps

More Advanced programming ideas including Reverse Engineering



Course Details

This course can be delivered as Twilight (2hrs), half day (4hrs) or full day (6hrs) sessions. The depth of the course content will depend on the length of the session chosen. Suitable for: All Primary ICT Coordinators, Class Teachers, Teaching Assistants.

Key Stage: All including HE and FE.
Subject: Cross Curricular

Creating Self Directed Study Tasks for Tablets

One of the most powerful uses of a tablet is when students work independently or in small groups to complete self directed study tasks either in class time or outside of class (e.g. Homework). With practice study tasks can be quick to create but require good design to ensure the students are given clear instruction, have sufficient freedom to be creative, but clear boundaries to keep them on task.

The course will look at the process of designing such study tasks, using Bloom's taxonomy as a basis and thinking about the ways that the different elements of the task can be brought together.

Part of the course will be delivered as a self directed task, and at the end of the course each attendee should leave with at least one self directed task for their teaching area.

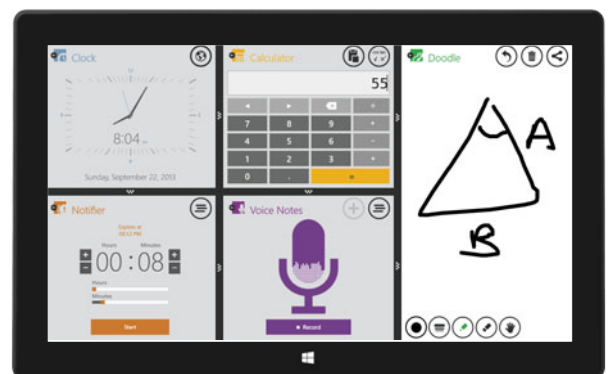
Course Programme

What are the key features of a good self directed study task?

Different tools to manage self directed study tasks.

Carrying out a self directed study task to learn about self directed study tasks.

Developing a self directed study tasks for ones teaching area.



Course Details

This course can be delivered as Twilight (2hrs), half day (4hrs) or full day (6hrs) sessions. The depth of the course content will depend on the length of the session chosen. The course is suitable for primary, secondary or FE/HE with the exact content varying depending on the audience.

Key Stage: All including HE and FE.
Subject: Cross Curricular

Creating Nearpod Presentations for the Classroom

This course is intended for teachers who wish to make use of NearPod (www.nearpod.com) in lessons.

NearPod is a mobile solution which allows teachers to distribute interactive presentations that include slides, images, video and interactive assessment activities in advance to student devices. These presentations are then run in the classroom under the control of the teacher. Teachers are provided with real-time feedback to assist in 'on the spot' assessment of students knowledge and engagement. Nearpod content can be delivered in the classroom during a lesson or set as homework for students to complete at their own pace.

All interactions by students are recorded in the School Edition to provide a later report to teachers.

Course Programme

- A demonstration of NearPod functionality
- Signing up for a Demo Teacher Account
- Understanding how NearPod works
- The Teacher Interface
- Converting powerpoint to Nearpod
- Adding Media Elements (Video, slideshows, Webpages)
- Adding Assessment elements
- Publishing, Editing and Sharing presentations
- Using the reporting tools



Course Details

This course can be delivered as Twilight (2hrs), half day (4hrs) or full day (6hrs) sessions. The depth of the course content will depend on the length of the session chosen. Suitable for all Key Stages and curriculum areas.

Tablet Devices and the VLE

The VLE is the centre piece of many organisations learning technology strategy. This session will look at how the VLE can be used in a way that works effectively if accessed on a computer or on a mobile device such as a tablet or phone. The session is aimed at teaching staff, for which no previous knowledge of VLE use is required, however basic ICT competency* is required. The session will focus on how the VLE can be used to deliver structured media rich learning areas, focussing on the considerations required to make it mobile optimised as well as increasing it's accessibility.

Course Programme

What a VLE can do and how it looks on a mobile device

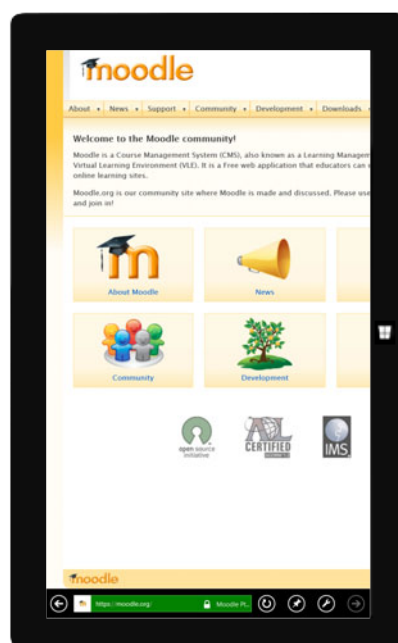
Basic principles of creating content areas on the VLE

Finding and using images that don't break copyright

Finding and using video that doesn't break copyright

Creating formative assessment that works on a mobile device

Creating collaborative activities that work on a VLE



Course Details

This course can be delivered as Twilight (2hrs), half day (4hrs) or full day (6hrs) sessions.

The depth of the course content will depend on the length of the session chosen.

The course is suitable for primary, secondary or FE/HE.

This course is best delivered in an Internet enabled computer suite, so the VLE can be viewed on both the computer and the mobile device.

*Basic IT competency would be ability to open and close program's on a computer, ability to copy and paste between applications, and the ability to use the Internet to search for content for a particular topic.

Key Stage: All
Subject: Cross Curricular

Flipping the Classroom with MediaCore

You've put a tablet device in the hands of every teacher and every student and the research is clear that when video is applied to teaching it is found to significantly enhance learning. But how do you provide engaging learning materials that make the most of the Tablet's power and portability? MediaCore's online video learning platform brings your Tablets to life, allowing rich online streaming video that puts students in complete control of their learning.

This course has been designed in collaboration with Mediocre to ensure authenticity of the programme.

Course Programme

What is a 'Flipped' Classroom

Overview of Mediocre System

Uploading content from your PC/Laptop and Tablet

How to increase student engagement and collaboration

The role as Administrator

Creating and using collections

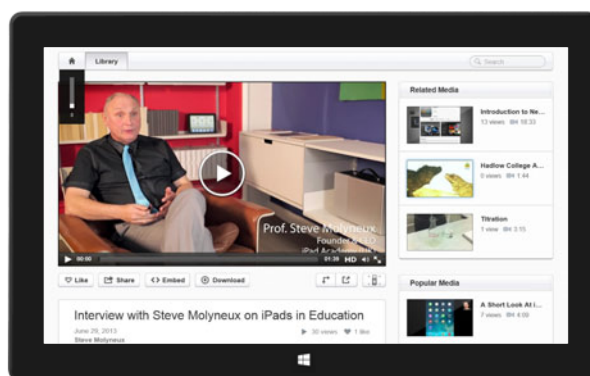
The use of Groups to form discussions

Curating (meta tagging and filing) your content

Tracking student usage

Course Details

This course can be delivered as Twilight (2hrs), half day (4hrs) or full day (6hrs) sessions. The depth of the course content will depend on the length of the session chosen. Suitable for all Key Stages and curriculum areas.



Sustainable Finance for 1:1 Programmes

Many schools see the huge benefits of providing every pupil with a mobile device, but how can you finance this year after year. Including new cohorts every year and refreshing devices at the end of their usable life can be daunting.

Delivered in partnership with the e-Learning Foundation this hands on workshop we will explore how your school can achieve a financially sustainable approach, and create a financial model that reflects your specific circumstances.

Course Programme

- Additional costs to consider
- School funding
- Parental donations
- Bring your own device (BYOD)
- Gift Aid
- Savings
- Infrastructure and Software
- Leasing vs Purchasing
- The risks involved



Course Details

This course can be delivered as Twilight (2hrs) or half day (4hrs) sessions.
The depth of the course content will depend on the length of the session chosen.
Suitable for senior leadership.

Research and Evaluation

Evaluating the impact made by the innovations you introduce is extremely important. A well-constructed evaluation can enable you to both improve your own practice and demonstrate to other stakeholders the value of the changes you are making. This course aims to condense the key features of a research methodology course into a single session.

Course Programme

Identifying the audience for your evaluation

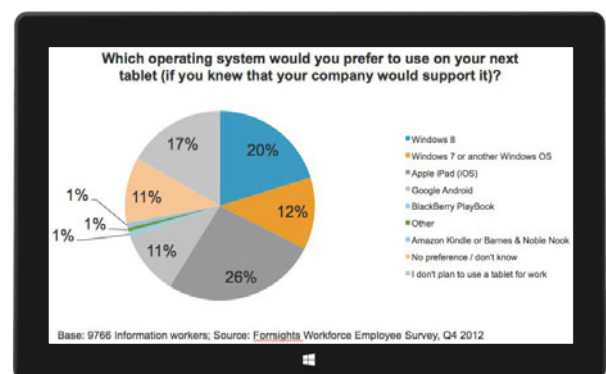
Utilisation evaluation

Quantitative and qualitative research

Generalisability – understanding how good your research is.

Ethics, anonymity, and data management.

Case studies: activity theory and SWOT and HITS matrices



Course Details

This course can be delivered as Twilight (2hrs) or half day (4hrs) sessions.

The depth of the course content will depend on the length of the session chosen.

Suitable for all curriculum areas, Key Stage 2, 3, 4.

Creating Apps? Content needed

This is a perfect way to engage your pupils with technology that they relate to everyday but at a level

Course Programme

Web design can be used to draw together many areas of the curriculum and to promote the following skills.

Control

Spatial Awareness

Mapping

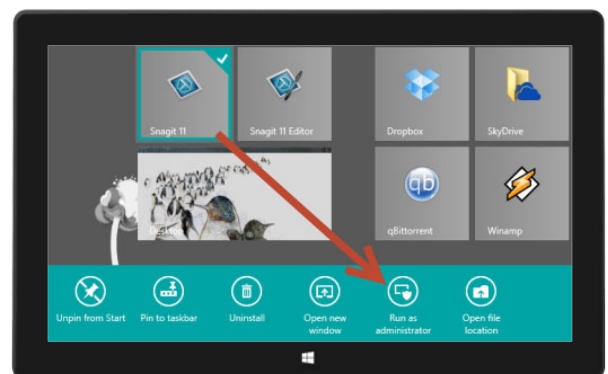
Programming

Design

Logic

Writing for an Audience

Research and Development



Course Details

This course can be delivered as Twilight (2hrs), half day (4hrs) or full day (6hrs) sessions. The depth of the course content will depend on the length of the session chosen. Suitable for: All Subjects Key Stages 2-3, Class Teachers, Teaching Assistants.

Game Design - Need content

Game design is a creative medium that challenges pupils to analyse problems, structure solutions and continuously evaluate their progress. The Tablet is the perfect tool to use for design, production and promotional activities.

On this course there will be opportunities to experience apps to use with both KS1 and KS2 and suggestions of how to link current class topics and explore the idea of business and enterprise projects.

Course Programme

An investigation of what makes a good game

Experience of Games Making apps

Linking Topic themes and other subject areas

Design and production of some simple original games

Suggested outlines of a projects

Creation of informative and persuasive marketing materials

Generation of multimedia presentations to share with colleagues



Course Details

This course can be delivered as Twilight (2hrs), half day (4hrs) or full day (6hrs) sessions.

The depth of the course content will depend on the length of the session chosen.

Suitable for: all Class Teachers, Teaching Assistants.